

[MS-DTMF]: RTP Payload for DTMF Digits, Telephony Tones, and Telephony Signals Extensions

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Revision Summary

| Date | Revision History | Revision Class | Comments |
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| 04/04/2008 | 0.1 | | Initial version |
| 04/25/2008 | 0.2 | | Updated based on feedback |
| 06/27/2008 | 1.0 | | Updated based on feedback |
| 08/15/2008 | 1.01 | | Updated based on feedback |
| 12/12/2008 | 2.0 | | Updated with latest template bug fixes (redlined) |
| 02/13/2009 | 2.01 | | Updated with latest template bug fixes (redlined) |
| 03/13/2009 | 2.02 | | Updated with latest template bug fixes (redlined) |
| 07/13/2009 | 2.03 | Major | Revised and edited the technical content |
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1 Introduction

This document specifies the Real-Time Transport Protocol (RTP) Payload for dual-tone multi-frequency (DTMF) Digits, Telephony Tones, and the Telephony Signals Extensions Protocol. This protocol is a proprietary extension to [\[RFC4733\]](#). This protocol describes the payload format needed to carry DTMF digits, tones, and signals in RTP packets over a network transport.

Any behavior not explicitly defined in this document is described in [\[RFC4733\]](#).

1.1 Glossary

The following terms are defined in [\[MS-OFCGLOS\]](#):

dual-tone multi-frequency (DTMF)
Real-Time Transport Protocol (RTP)
RTP packet
RTP payload
RTP session
Session Description Protocol (SDP)

The following terms are specific to this document:

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[MS-RTP] Microsoft Corporation, "[Real-time Transport Protocol \(RTP\) Extensions](#)"

[MS-RTPRADEX] Microsoft Corporation, "[RTP Payload for Redundant Audio Data Extensions](#)"

[MS-SDPEXT] Microsoft Corporation, "[Session Description Protocol \(SDP\) Version 2.0 Extensions](#)"

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.rfc-editor.org/rfc/rfc2119.txt>

[RFC4733] Schulzrinne, H., "RTP Payload for DTMF Digits, Telephony Tones and Telephony Signals", RFC 4733, December 2006, <http://www.ietf.org/rfc/rfc4733.txt>

1.2.2 Informative References

[MS-OFCGLOS] Microsoft Corporation, "[Microsoft Office Master Glossary](#)".

1.3 Protocol Overview (Synopsis)

The **Real-Time Transport Protocol (RTP)** Payload for **dual-tone multi-frequency (DTMF)** Digits, Telephony Tones, and the Telephony Signals Extensions protocol extends the protocol described in [\[RFC4733\]](#), which describes a mechanism for transmission of in-band and out-of-band telephony signals.

In-band telephony signal is where the events or tones are mixed directly into the media stream (typically audio data). Out-of-band telephony signal is where the events or tones are transmitted through a separate band.

Telephony tones represent the DTMF tones mixed into the audio signal of the media stream. Telephony events represent the different call control events (such as off-hook event or specific digit being dialed).

The scope of this protocol is limited to telephony signals using out-of-band transmission. The in-band transmission of digits and tones is not supported by this protocol.

1.4 Relationship to Other Protocols

This protocol relies on RTP, as described in [\[MS-RTP\]](#), as its transport mechanism. This protocol can be used to communicate signaling DTMF telephony events between clients and gateways using the **RTP payload**.

1.5 Prerequisites/Preconditions

This protocol is a payload of RTP; therefore, a valid **RTP session** is established between the client and the gateway.

Furthermore, because of the dynamic payload typing of the telephony events, some form of out-of-band negotiation to bind the payload type of the RTP payload to the telephony events is required. This is done using the **Session Description Protocol (SDP)**, as described in [\[MS-SDPEXT\]](#) section 3.1.5.3.

1.6 Applicability Statement

This protocol is applicable wherever telephony digits, tones, or signals need to be sent or consumed either by remote clients or through gateways.

1.7 Versioning and Capability Negotiation

Supported Transports: This protocol is sent using the RTP transport mechanism.

Protocol Versions: This protocol, as a format of an RTP payload, does not provide for versioning information within the scope of the protocol itself. However, as a part of the RTP payload, any versioning information about the RTP level applies.

Security and Authentication Methods: This document does not describe any security or authentication methods. Security and authentication is dependent on the security method, authentication method, or both methods used by the RTP version 2 protocol and is beyond the scope of this document.

Localization: None.

1.8 Vendor-Extensible Fields

None.

1.9 Standards Assignments

None.

2 Messages

2.1 Transport

This protocol MUST be sent using RTP, as specified in [\[MS-RTP\]](#), as its transport. This protocol assumes that a successful RTP session has been established with valid payload information.

The Session Description Protocol (SDP), as specified in [\[MS-SDPEXT\]](#), MUST be used to negotiate the payload type information.

2.2 Message Syntax

The structure and syntax of this protocol is defined in [\[RFC4733\]](#) section 2.3.

2.2.1 DTMF Telephony Event

The DTMF Telephony Event format is defined in [\[RFC4733\]](#) section 2.3.1.

3 Protocol Details

3.1 Common Details

This protocol conforms more to the "sender-receiver" paradigm, rather than the classic "client-server" paradigm. More specifically, it is appropriate to discuss in terms of the receiver of the telephony signals and the sender of the telephony signals.

This section covers the common details between the sender and receiver. Subsequent sections provide the specifics for the sender and the receiver.

In [\[RFC4733\]](#), out-of-band negotiation of telephony signal information is required to establish a session. During this negotiation, both payload types and the clock rate of the telephony signals are negotiated as specified in [\[RFC4733\]](#) section 2.5.1.1 using SDP for out-of-band negotiation. While dynamic payload type binding is required, both the sender and receiver of message blocks conforming to this protocol MUST fix the telephony signaling information at 8000 Hz. Dynamic negotiation of the clock frequency of the DTMF payload MUST NOT be used.

Multiple payload type binding for different telephony events MUST NOT be used. There MUST be only one telephony event binding for a payload type. The payload type binding MUST be symmetrical. This means the receive payload type and send payload type MUST be the same. Asymmetrical payload type information MUST NOT be used.

This protocol supports only the telephony event. An in-band telephony tone transmission MUST NOT be used.

3.1.1 Abstract Data Model

None.

3.1.2 Timers

None.

3.1.3 Initialization

None.

3.1.4 Higher-Layer Triggered Events

None.

3.1.5 Message Processing Events and Sequencing Rules

None.

3.1.6 Timer Events

None.

3.1.7 Other Local Events

None.

3.2 Receiver Details

Redundant payload support, as specified in [\[MS-RTPRADEX\]](#), MUST NOT be used.

Multiple events per RTP block MUST NOT be used.

3.2.1 Abstract Data Model

None.

3.2.2 Timers

None.

3.2.3 Initialization

None.

3.2.4 Higher-Layer Triggered Events

None.

3.2.5 Message Processing Events and Sequencing Rules

None.

3.2.6 Timer Events

None.

3.2.7 Other Local Events

None.

3.3 Sender Details

Implementation for this protocol MUST NOT generate redundant blocks, as specified in [\[MS-RTPRADEX\]](#).

The sender MUST NOT pack multiple DTMF payloads into a single **RTP packet**.

The sender MUST NOT generate a DTMF event whose duration exceeds the maximum expressible duration, as specified in [\[RFC4733\]](#) section 2.3.5.

The sender MUST NOT generate a DTMF event payload with a zero duration.

3.3.1 Abstract Data Model

None.

3.3.2 Timers

None.

3.3.3 Initialization

None.

3.3.4 Higher-Layer Triggered Events

None.

3.3.5 Message Processing Events and Sequencing Rules

None.

3.3.6 Timer Events

None.

3.3.7 Other Local Events

None.

4 Protocol Examples

For examples of the DTMF telephony signal blocks, see [RFC4733](#) section 2.3.

5 Security

5.1 Security Considerations for Implementers

None.

5.2 Index of Security Parameters

None.

6 Appendix A: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft® Office Communications Server 2007
- Microsoft® Office Communicator 2007
- Microsoft® Office Communications Server 2007 R2
- Microsoft® Office Communicator 2007 R2
- Microsoft® Lync™ Server 2010
- Microsoft® Lync™ 2010

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

7 Change Tracking

No table of changes is available. The document is either new or has had no changes since its last release.

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