

[MS-IISS]: Internet Information Services (IIS) ServiceControl Protocol Specification

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Revision Summary

Date	Revision History	Revision Class	Comments
07/20/2007	0.1	Major	MCPD Milestone 5 Initial Availability
09/28/2007	0.2	Minor	Made a change to the IDL.
10/23/2007	0.2.1	Editorial	Revised and edited the technical content.
11/30/2007	0.2.2	Editorial	Revised and edited the technical content.
01/25/2008	0.2.3	Editorial	Revised and edited the technical content.
03/14/2008	0.2.4	Editorial	Revised and edited the technical content.
05/16/2008	0.2.5	Editorial	Revised and edited the technical content.
06/20/2008	1.0	Major	Updated and revised the technical content.
07/25/2008	2.0	Major	Updated and revised the technical content.
08/29/2008	2.0.1	Editorial	Fix capitalization issues.
10/24/2008	2.0.2	Editorial	Revised and edited the technical content.
12/05/2008	3.0	Major	Updated and revised the technical content.
01/16/2009	3.0.1	Editorial	Revised and edited the technical content.
02/27/2009	3.0.2	Editorial	Revised and edited the technical content.
04/10/2009	3.0.3	Editorial	Revised and edited the technical content.
05/22/2009	3.0.4	Editorial	Revised and edited the technical content.
07/02/2009	4.0	Major	Updated and revised the technical content.
08/14/2009	4.0.1	Editorial	Revised and edited the technical content.
09/25/2009	4.1	Minor	Updated the technical content.
11/06/2009	4.1.1	Editorial	Revised and edited the technical content.
12/18/2009	4.1.2	Editorial	Revised and edited the technical content.
01/29/2010	4.1.3	Editorial	Revised and edited the technical content.
03/12/2010	4.1.4	Editorial	Revised and edited the technical content.
04/23/2010	4.1.5	Editorial	Revised and edited the technical content.
06/04/2010	4.1.6	Editorial	Revised and edited the technical content.
07/16/2010	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.

Date	Revision History	Revision Class	Comments
08/27/2010	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
10/08/2010	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
11/19/2010	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
01/07/2011	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
02/11/2011	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
03/25/2011	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
05/06/2011	4.1.6	No change	No changes to the meaning, language, or formatting of the technical content.
06/17/2011	4.2	Minor	Clarified the meaning of the technical content.

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1 Introduction

This specification defines the Internet Information Services (IIS) ServiceControl Protocol. This protocol is a client-to-server protocol which enables remote control of **Internet services** as a single unit. The interface can be used to start or stop these services. It also can be used to terminate the service processes or reboot the computer. Lastly, it provides status information about the services.

1.1 Glossary

The following terms are defined in [\[MS-GLOS\]](#):

Distributed Component Object Model (DCOM)
dynamic endpoint
endpoint
Interface Definition Language (IDL)
little-endian
remote procedure call (RPC)
RPC protocol sequence
RPC transport
universally unique identifier (UUID)

The following terms are specific to this document:

graceful stop: Occurs when services are notified to stop and successfully complete that operation, including finishing any outstanding work, within a specified amount of time.

Internet Information Services (IIS): The services provided on the Windows implementation that support Web server functionality.

Internet services: A generic term used to refer to a server implementation of processes that support Internet functionality. In the Windows Server implementations, this refers to a set of Windows NT services that handle protocols such as HTTP, FTP, SMTP, and others.

MAY, SHOULD, MUST, SHOULD NOT, MUST NOT: These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

1.2 References

References to Microsoft Open Specification documents do not include a publishing year because links are to the latest version of the documents, which are updated frequently. References to other documents include a publishing year when one is available.

1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact dochelp@microsoft.com. We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[C706] The Open Group, "DCE 1.1: Remote Procedure Call", C706, August 1997, <http://www.opengroup.org/public/pubs/catalog/c706.htm>

[MS-DCOM] Microsoft Corporation, "[Distributed Component Object Model \(DCOM\) Remote Protocol Specification](#)".

[MS-DTYP] Microsoft Corporation, "[Windows Data Types](#)".

[MS-ERREF] Microsoft Corporation, "[Windows Error Codes](#)".

[MS-OAUT] Microsoft Corporation, "[OLE Automation Protocol Specification](#)".

[MS-RPCE] Microsoft Corporation, "[Remote Procedure Call Protocol Extensions](#)".

[MS-SCMR] Microsoft Corporation, "[Service Control Manager Remote Protocol Specification](#)".

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.rfc-editor.org/rfc/rfc2119.txt>

1.2.2 Informative References

[MS-GLOS] Microsoft Corporation, "[Windows Protocols Master Glossary](#)".

1.3 Overview

The IIS ServiceControl Protocol provides a mechanism for remote control of Internet services as a single unit on a server. Through the IIS ServiceControl Protocol, a client can start or stop the services. The client can also terminate processes hosting the Internet services functionality or reboot the computer. Lastly, the client can also retrieve status about the services.

The IIS ServiceControl Protocol is expressed as a set of **DCOM** interfaces. The server end of the protocol implements support for the DCOM interface to manage the Internet services. The client end of the protocol invokes method calls on the interface to control the services on the server. The DCOM calls use standard DCOM marshaling.

1.4 Relationship to Other Protocols

This protocol depends on the [Distributed Component Object Model \(DCOM\) Remote Protocol](#), as specified in [MS-DCOM].

1.5 Prerequisites/Preconditions

This protocol requires that the DCOM protocol MUST be implemented on both the client and server computers.

This protocol is implemented over DCOM and **RPC** and, as a result, has the prerequisites identified in [\[MS-DCOM\]](#) and [\[MS-RPCE\]](#) as being common to DCOM and RPC interfaces.

This protocol specification assumes that any security or authentication associations between the client and server are performed by the DCOM layer.

1.6 Applicability Statement

The IIS ServiceControl Protocol is applicable to remote control Internet services on a server as a single unit.

1.7 Versioning and Capability Negotiation

None.

1.8 Vendor-Extensible Fields

This protocol uses **HRESULT** values, as specified in [\[MS-ERREF\]](#). Vendors can define their own **HRESULT** values, provided they set the *C* bit (0x20000000) for each vendor-defined value, indicating that the value is a customer code.

1.9 Standards Assignments

Parameter	Value	Reference
RPC interface UUID for IIS ServiceControl Protocol	E8FB8620-588F-11D2-9D61-00C04F79C5FE	None
COM class UUID for IIS ServiceControl Protocol	E8FB8621-588F-11D2-9D61-00C04F79C5FE	None

2 Messages

2.1 Transport

This protocol uses the DCOM protocol, as specified in [\[MS-DCOM\]](#), as its transport. On its behalf, the DCOM protocol uses the following **RPC protocol sequence**: RPC over TCP, as specified in [\[MS-RPCE\]](#).

This protocol uses RPC **dynamic endpoints** as specified in [\[C706\]](#) part 4.

To access an interface, the client requests a DCOM connection to its object UUID **endpoint** on the server, as specified in the [Standards Assignments](#) section.

The RPC version number for all interfaces is 0.0.

An implementation of the IIS ServiceControl Protocol SHOULD [<1>](#) configure its DCOM implementation or underlying **RPC transport** with the `RPC_C_AUTHN_LEVEL_PKT_PRIVACY` authentication flags to restrict client connections. See [\[C706\]](#) and [\[MS-RPCE\]](#) for more information on the meaning of this flag.

The IIS ServiceControl Protocol uses the underlying DCOM security framework (as specified in [\[MS-DCOM\]](#)) for access control. DCOM differentiates between launch and access. An implementation of the IIS ServiceControl Protocol MAY differentiate between launch and access permission, and impose different authorization requirements. [<2>](#)

2.2 Common Data Types

This protocol MUST indicate to the RPC runtime that it is to include support for both the NDR20 and NDR64 transfer syntaxes as well as provide the negotiation mechanism for determining which transfer syntax will be used, as specified in [\[MS-RPCE\]](#) section 3.

In addition to RPC base types and definitions specified in [\[C706\]](#) and [\[MS-DTYP\]](#), additional data types are defined as follows.

2.2.1 SERIALIZED_ENUM_SERVICE_STATUS

The `SERIALIZED_ENUM_SERVICE_STATUS` data structure provides information about the state of the Internet services on a server. It is used by the server to return data to the client in the [Status](#) method, as specified in section [3.1.4.4](#).

The values in this structure MUST be present in **little-endian** format.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
iServiceName																															
iDisplayName																															
ServiceStatus																															
...																															

...
...
...
...
...

iServiceName (4 bytes): The number of unsigned wide characters to use as an offset to the **WCHAR** string that contains the service name for this service. For more information, see section [2.2.2](#).

iDisplayName (4 bytes): The number of unsigned wide characters to use as an offset to the **WCHAR** string that contains the display name for this service. For more information, see section [2.2.2](#).

ServiceStatus (28 bytes): Provides status for the service, as specified in [\[MS-SCMR\]](#) section 2.2.47.

2.2.2 STATUS_BLOB

The STATUS_BLOB structure is marshaled to the client using the [Status](#) method over RPC using an **unsigned char** array. It is up to the client or user code, and not the RPC proxy, to interpret this data correctly. The following is a description of the data structure that will be found in this array.

This structure contains an array of [SERIALIZED_ENUM_SERVICE_STATUS](#) objects, as specified in section [2.2.1](#), which MUST be followed by a set of null-terminated **WCHAR** strings.

There MUST be exactly one **SERIALIZED_ENUM_SERVICE_STATUS** and two null-terminated **WCHAR** strings for each service that is being reported.

This structure is used in the **Status** method, as specified in section [3.1.4.4](#).

The values in this field MUST be present in little-endian format.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
SERIALIZED_ENUM_SERVICE_STATUS_ARRAY (variable)																															
...																															
SERIALIZED_ENUM_SERVICE_STATUS_INFO (variable)																															
...																															

SERIALIZED_ENUM_SERVICE_STATUS_ARRAY (variable): An array of **SERIALIZED_ENUM_SERVICE_STATUS** structures, as specified in section [2.2.1](#). This array MUST be of length *pdwNumServices*, as specified in section [3.1.4.4](#).

SERIALIZED_ENUM_SERVICE_STATUS_INFO (variable): A set of null-terminated character strings. For each SERIALIZED_ENUM_SERVICE_STATUS structure contained in **SERIALIZED_ENUM_SERVICE_STATUS_ARRAY**, there MUST be one string containing the service name and one string containing a display name. These strings MUST be present at the offset indicated in the associated **SERIALIZED_ENUM_SERVICE_STATUS_ARRAY** array.

3 Protocol Details

The client side of this protocol is simply a pass-through. That is, there are no additional timers or other state requirements on the client side of this protocol. Calls made by the higher-layer protocol or application are passed directly to the transport, and the results returned by the transport are passed directly back to the higher-layer protocol or application.

3.1 IIS Service Control Server Details

3.1.1 Abstract Data Model

This section describes a conceptual model of possible data organization that an implementation maintains to participate in this protocol. The described organization is provided to facilitate the explanation of how the protocol behaves. This specification does not mandate that implementations adhere to this model as long as their external behavior is consistent with that described in this document.

3.1.2 Timers

No timer events are used outside of specific call time-outs that are discussed within each method description.

3.1.3 Initialization

This protocol uses DCOM initialization.

3.1.4 Message Processing Events and Sequencing Rules

The Internet Information Services (IIS) ServiceControl Protocol protocol MUST indicate to the RPC runtime that it is to perform a strict NDR data consistency check at target level 5.0, as specified in [\[MS-RPCE\]](#) section 3.

This protocol MUST indicate to the RPC runtime that it is to reject a NULL unique or full pointer with non-zero conformant value, as specified in [\[MS-RPCE\]](#) section 3.

The **IIisServiceControl** interface allows programmatic control of the Internet services as one unit. This includes the ability to stop, start, restart, and determine the status of the Internet services, as well as to terminate their processes. The interface inherits opnums 0 to 6 from **IDispatch**, as specified in [\[MS-OAUT\]](#) section 3.1.4. The version for this interface is 0.0. To receive incoming remote calls for this interface, the server MUST implement a DCOM Object Class that supports this interface using the UUID {E8FB8620-588F-11D2-9D61-00C04F79C5FE} for this interface.

The interface includes the following methods beyond those in **IDispatch**.

Methods in RPC Opnum Order

Method	Description
Stop	Stops any running Internet services. Opnum: 7
Start	Starts the Internet services configured to start when computer starts. Opnum: 8

Method	Description
Reboot	Causes the system to reboot. Opnum: 9
Status	Returns the status of the Internet services. Opnum: 10
Kill	Terminates the Internet services. Opnum: 11

3.1.4.1 Stop (Opnum 7)

The **Stop** method stops any running Internet services. [<3>](#)

The server can have all functionality through this interface disabled using actions taken local to the server machine. In this case the function MUST return an error when called (E_ERROR_RESOURCE_DISABLED) and MUST NOT perform any other action.

If the interface functionality is not disabled, the following actions SHOULD take place on the server when this method is called:

- The method SHOULD first attempt a **graceful stop** of the services. If the caller has requested that the services be forced to stop and the code either fails to request the stops or times out (based on the *dwTimeoutMsecs* parameter) while waiting for the services to stop, it SHOULD terminate the processes to ensure that they stop. This procedure SHOULD use the [Kill](#) method, as specified in section [3.1.4.5](#), to handle the forced termination. [<4>](#)

```
HRESULT Stop(
    [in] DWORD dwTimeoutMsecs,
    [in] DWORD dwForce
);
```

dwTimeoutMsecs: Length of time allowed for services to stop. If this time has elapsed, and not all services have stopped, then the conditional behavior that follows SHOULD occur.

dwForce: Boolean value that specifies whether the services will be forced to terminate. If the graceful stopping of any service fails, then the conditional behavior that follows SHOULD occur.

Value	Meaning
TRUE 0x00000001	Services MUST be forced to terminate.
FALSE 0x00000000	Services MUST NOT be forced to terminate.

Return Values: A signed, 32-bit value indicating return status. If the method returns a negative value, it has failed. If the 12-bit facility code (bits 16–27) is set to 0x007, the value contains a Win32 error code in the lower 16 bits. 0 or positive values indicate success, with the lower 16 bits in positive nonzero values containing warnings or flags defined in the method implementation. For more information about **HRESULT**, see [\[MS-ERREF\]](#) section 2.1.

The method MUST return S_OK (0x00000000) upon success.

Return value/code	Description
0x00000000 S_OK	The call was successful.
0x80070008 E_ERROR_NOT_ENOUGH_MEMORY	Not enough memory is available to process this command.
0x8007041D E_ERROR_SERVICE_REQUEST_TIMEOUT	A time-out has occurred while waiting for the Internet services to be stopped.
0x800710D5 E_ERROR_RESOURCE_DISABLED	The IIisServiceControl Interface is disabled.

If the length of time specified by *dwTimeoutMsecs* has elapsed and not all services have stopped, and if *dwForce* is set to 0x00000001 (True), then the remaining services SHOULD be forced to terminate.

3.1.4.2 Start (Opnum 8)

The **Start** method is used to start the Internet services.

The server can have all functionality through this interface disabled using actions taken local to the server. In this case the function MUST return an error when called (E_ERROR_RESOURCE_DISABLED) and MUST NOT perform any other action.

If the interface functionality is not disabled, the following SHOULD take place on the server when this method is called:

- The method SHOULD [<5>](#) start all Internet services that are marked to start automatically when the computer starts up.

```
HRESULT Start(  
    [in] DWORD dwTimeoutMsecs  
);
```

dwTimeoutMsecs: Length of time, in milliseconds, allowed to start the services. After this time has passed, the server MUST return 0x8000041D (E_ERROR_SERVICE_REQUEST_TIMEOUT).

Return Values: A signed, 32-bit value indicating return status. If the method returns a negative value, it has failed. If the 12-bit facility code (bits 16–27) is set to 0x007, the value contains a Win32 error code in the lower 16 bits. 0 or positive values indicate success, with the lower 16 bits in positive nonzero values containing warnings or flags defined in the method implementation. For more information about **HRESULT**, see [\[MS-ERREF\]](#) section 2.1.

The method MUST return S_OK (0x00000000) upon success.

Return value/code	Description
0x00000000 S_OK	The call was successful.
0x80070008	Not enough memory is available to process this

Return value/code	Description
E_ERROR_NOT_ENOUGH_MEMORY	command.
0x8007041D E_ERROR_SERVICE_REQUEST_TIMEOUT	A time-out has occurred while waiting for all Internet services to be started.
0x800710D5 E_ERROR_RESOURCE_DISABLED	The IisServiceControl Interface is disabled.

3.1.4.3 Reboot (Opnum 9)

The **Reboot** method is used to reboot the computer where the **IIS** service is running.

The server implementation MAY not implement this function. If it does not, then it MUST return E_NOTIMPL. If it does, then the following behavior rules apply.

The server can have all functionality through this interface disabled using actions taken locally on the server machine. In this case the function MUST return an error when called (E_ERROR_RESOURCE_DISABLED) and MUST NOT perform any other action.

If the interface functionality is not disabled and the function has been implemented, the following SHOULD [<6>](#) take place on the server when this method is called:

- The computer SHOULD be restarted.

```
HRESULT Reboot (
    [in] DWORD dwTimeoutMsecs,
    [in] DWORD dwForceAppsClosed
);
```

dwTimeoutMsecs: Time, in milliseconds, that the user is to be provided to close applications before the computer restarts. After this time has elapsed, the applications MUST be forced to close if the *dwForceAppsClosed* parameter is set to 0x00000001.

dwForceAppsClosed: Boolean value that specifies whether applications will be forced to close.

Value	Meaning
TRUE 0x00000001	Applications MUST be forced to close.
FALSE 0x00000000	Applications MUST NOT be forced to close.

Return Values: A signed, 32-bit value indicating return status. If the method returns a negative value, it has failed. If the 12-bit facility code (bits 16–27) is set to 0x007, the value contains a Win32 error code in the lower 16 bits. 0 or positive values indicate success, with the lower 16 bits in positive nonzero values containing warnings or flags defined in the method implementation. For more information about **HRESULT**, see [\[MS-ERREF\]](#) section 2.1.

The method MUST return S_OK (0x00000000) upon success.

Return value/code	Description
0x00000000 S_OK	The call was successful.
0x80070008 E_ERROR_NOT_ENOUGH_MEMORY	Not enough memory is available to process this command.
0x800710D5 E_ERROR_RESOURCE_DISABLED	The IIisServiceControl Interface is disabled.
0x80004001 E_NOTIMPL	This function is not supported for this version of the server.

3.1.4.4 Status (Opnum 10)

The **Status** method returns the status of the Internet services.

The server can have all functionality through this interface disabled using actions taken local to the server machine. In this case the function MUST return an error when called (E_ERROR_RESOURCE_DISABLED) and MUST NOT perform any other action.

If the interface functionality is not disabled, the following SHOULD take place on the server when this method is called:

- The method SHOULD return a buffer of unsigned chars as described in section [2.2.2](#). This buffer of unsigned chars MUST contain data about the status of the Internet services.
- If it is not possible to return all the data in the buffer provided, then the following conditional behavior MUST occur.

For more information about the unsigned char buffer returned, see section [2.2.2](#).

```
HRESULT Status(
    [in] DWORD dwBufferSize,
    [out, size_is(dwBufferSize)] unsigned char* pBuffer,
    [out] DWORD* pdwMDRequiredBufferSize,
    [out] DWORD* pdwNumServices
);
```

dwBufferSize: Size, in bytes, of the *pBuffer* parameter. If this parameter is not greater than the amount of data the server wants to return in *pBuffer*, the conditional behavior that follows MUST occur.

If the *dwBufferSize* parameter value indicates that *pBuffer* is too small to contain all the status information about the Internet services, the following actions MUST occur:

- The *pdwMDRequiredBufferSize* parameter MUST be set to the number of bytes needed to contain the data that is to be returned.
- The *pBuffer* parameter MUST be set to zero.
- The method MUST be failed with code 0x8007007A (E_ERROR_INSUFFICIENT_BUFFER).

pBuffer: An array of unsigned chars that will be filled with information about the status of the Internet services. For more information, see section [2.2.2](#).

pbBuffer MAY be set to null. In this case, the size will be calculated by the system for the buffer (regardless of whether a size was passed in for the buffer size) and `E_ERROR_INSUFFICIENT_BUFFER` will be returned. If *pdwMDRequiredBufferSize* is not null, it will be used to return the calculated size.

pdwMDRequiredBufferSize: On return from this method, if this parameter is not null, this parameter points to a **DWORD** containing the number of bytes that *pbBuffer* must be able to contain for the method to return the services status information. This field MAY be used.

pdwNumServices: The number of services for which status is returned.

Return Values: A signed, 32-bit value indicating return status. If the method returns a negative value, it has failed. If the 12-bit facility code (bits 16–27) is set to 0x007, the value contains a Win32 error code in the lower 16 bits. 0 or positive values indicate success, with the lower 16 bits in positive nonzero values containing warnings or flags defined in the method implementation. For more information about **HRESULT**, see [\[MS-ERREF\]](#) section 2.1.

The method MUST return `S_OK` (0x00000000) upon success.

Return value/code	Description
0x00000000 <code>S_OK</code>	The call was successful.
0x8007007A <code>E_ERROR_INSUFFICIENT_BUFFER</code>	The size of the <i>pbBuffer</i> is too small to return the status data based on its size being declared in <i>dwBufferSize</i> parameter.
0x80070008 <code>E_ERROR_NOT_ENOUGH_MEMORY</code>	Not enough memory is available to process this command.
0x800710D5 <code>E_ERROR_RESOURCE_DISABLED</code>	The IIisServiceControl Interface is disabled.

3.1.4.5 Kill (Opnum 11)

The **Kill** method is used to terminate the Internet services processes. This erases the IIS processes from memory, and is used to recover from failed instances of IIS processes.

The server can have all functionality through this interface disabled using actions taken local to the server machine. In this case the function MUST return an error when called (`E_ERROR_RESOURCE_DISABLED`) and MUST NOT perform any other action.

If the interface functionality is not disabled, the following SHOULD take place on the server when this method is called:

- The method SHOULD terminate all processes involved in supporting the Internet services on the server.

How the processes are terminated is implementation-dependent. [<7>](#)

```
HRESULT Kill();
```

This method has no parameters.

Return Values: A signed, 32-bit value indicating return status. If the method returns a negative value, it has failed. If the 12-bit facility code (bits 16–27) is set to 0x007, the value contains a

Win32 error code in the lower 16 bits. 0 or positive values indicate success, with the lower 16 bits in positive nonzero values containing warnings or flags defined in the method implementation. For more information about **HRESULT**, see [\[MS-ERREF\]](#) section 2.1.

Each of the values that follow where the first byte contains 0x8007 is the **HRESULT** derived from the Win32 error code with the specified name.

The method MUST return S_OK (0x00000000) upon success.

Return value/code	Description
0x00000000 S_OK	The call was successful.
0x80070008 E_ERROR_NOT_ENOUGH_MEMORY	Not enough memory is available to process this command.
0x800710D5 E_ERROR_RESOURCE_DISABLED	The IIisServiceControl Interface is disabled.

3.1.5 Timer Events

No timer events are used outside of specific call time-outs that are discussed within each method description.

3.1.6 Other Local Events

No local events are defined.

4 Protocol Examples

4.1 Status Method Call Example

The client allocates approximately enough memory in a buffer for data that is expected to be returned by the [Status](#) call. This buffer will hold an array of [SERIALIZED_ENUM_SERVICE_STATUS](#) structures followed by an array of **WCHAR** strings. For each Internet service, there will be one entry in the [SERIALIZED_ENUM_SERVICE_STATUS](#) array and two entries in the **WCHAR** strings array.

The client calls the **Status** method (as specified in section [3.1.4.4](#)). The client passes in the number of bytes allocated, the pointer to the buffer, a pointer to a **DWORD** that will receive the number of bytes needed if there was not enough memory allocated to the buffer, and a pointer to a **DWORD** that will receive the number of Internet services being described.

If the call returns with `E_ERROR_INSUFFICIENT_BUFFER` then the client can resize the buffer to the size requested by the server and try the call again.

After the client succeeds in getting the status buffer filled, it can iterate on the following algorithm for the number of services that have had data returned.

At the start of the buffer, the client casts the data to a [SERIALIZED_ENUM_SERVICE_STATUS](#) object and then uses the data provided as specified in section [2.2.1](#). To get the service name and display name, the client implementation will offset into the buffer by the number of bytes declared in the **iServiceName** and **iDisplayName** fields and then treat each string as an **LPWSTR**. Then, the client is able to display data for each service.

5 Security

5.1 Security Considerations for Implementers

Implementers SHOULD be careful not to expose functionality through this interface to users who do not have permissions for such functionality. Users SHOULD NOT be able to reboot the server if they cannot choose to reboot the server while logged on locally. Exposing the state of the services SHOULD only be available to users with permission to see the state when logged on directly to the computer.

Implementations MAY decide to enforce security (as specified in [\[C706\]](#) section 2.7) as needed on the processes and operations defined in this specification.

Implementers SHOULD review the security considerations as specified in [\[MS-RPCE\]](#) section [5.1](#) as these are valid for DCOM-based protocols.

5.2 Index of Security Parameters

None.

6 Appendix A: Full IDL

For ease of implementation, the full **IDL** is provided below, where "ms-dtyp.idl" is the IDL found in [\[MS-DTYP\]](#) Appendix A.

```
import "ms-dtyp.idl";
import "ms-oadt.idl";

[
    object,
    uuid(E8FB8620-588F-11D2-9D61-00C04F79C5FE),
    dual,
    pointer_default(unique)
]
interface IIisServiceControl : IDispatch
{

    HRESULT Stop(DWORD dwTimeoutMsecs, DWORD dwForce);
    HRESULT Start(DWORD dwTimeoutMsecs);
    HRESULT Reboot( DWORD dwTimeouMsecs, DWORD dwForceAppsClosed );
    HRESULT Status([in] DWORD dwBufferSize, [out, size_is(dwBufferSize)]
        unsigned char *pbBuffer, [out] DWORD *pdwMDRequiredBufferSize,
        [out] DWORD *pdwNumServices);
    HRESULT Kill();
};
```

7 Appendix B: Product Behavior

The information in this specification is applicable to the following Microsoft products or supplemental software. References to product versions include released service packs:

- Microsoft Windows® 2000 operating system
- Windows® XP operating system
- Windows Server® 2003 operating system
- Windows Vista® operating system
- Windows Server® 2008 operating system
- Windows® 7 operating system
- Windows Server® 2008 R2 operating system

Exceptions, if any, are noted below. If a service pack or Quick Fix Engineering (QFE) number appears with the product version, behavior changed in that service pack or QFE. The new behavior also applies to subsequent service packs of the product unless otherwise specified. If a product edition appears with the product version, behavior is different in that product edition.

Unless otherwise specified, any statement of optional behavior in this specification that is prescribed using the terms SHOULD or SHOULD NOT implies product behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that the product does not follow the prescription.

[<1> Section 2.1:](#) The Windows implementation configures the underlying RPC transport with the `RPC_C_AUTHN_LEVEL_PKT_PRIVACY` flag.

[<2> Section 2.1:](#) In the Windows implementation, the authorization constraints do not vary by operating system (OS) release. All interfaces described in this document require a level of access (both Local Service Launch and Execute) corresponding to any of the of the following Windows security groups:

Administrators
SYSTEM

[<3> Section 3.1.4.1:](#) In the Windows implementation, all services that have declared dependencies upon the IIS Admin Service (IISAdmin) will constitute the "Internet services". In Windows Server 2008, this expands to also include all services that have declared dependencies on the Windows Process Activation service (WAS).

[<4> Section 3.1.4.1:](#) In the Windows implementation, the system will use the Service Control Manager (SCM) APIs to request that each service is stopped.

[<5> Section 3.1.4.2:](#) In the Windows implementation, this function will start only the services that are considered "Internet services" and are configured with the Service Control Manager (SCM) to start automatically when the computer starts up. The Windows implementation will also use the SCM API to request that the services are started.

[<6> Section 3.1.4.3:](#) In the Windows implementation, if the caller has shutdown privileges for the system, the server will reboot. On Windows Server 2008, Windows Vista, Windows 7, and Windows Server 2008 R2, this has been deprecated and the server will return E_NOTIMPL in all cases.

[<7> Section 3.1.4.5:](#) The Windows implementation contains a hard-coded list of processes that support the Internet services. The Windows implementation also has an extension point where the administrator can provide an extra list of processes to terminate when this method is called.

8 Change Tracking

This section identifies changes that were made to the [MS-IISS] protocol document between the May 2011 and June 2011 releases. Changes are classified as New, Major, Minor, Editorial, or No change.

The revision class **New** means that a new document is being released.

The revision class **Major** means that the technical content in the document was significantly revised. Major changes affect protocol interoperability or implementation. Examples of major changes are:

- A document revision that incorporates changes to interoperability requirements or functionality.
- An extensive rewrite, addition, or deletion of major portions of content.
- The removal of a document from the documentation set.
- Changes made for template compliance.

The revision class **Minor** means that the meaning of the technical content was clarified. Minor changes do not affect protocol interoperability or implementation. Examples of minor changes are updates to clarify ambiguity at the sentence, paragraph, or table level.

The revision class **Editorial** means that the language and formatting in the technical content was changed. Editorial changes apply to grammatical, formatting, and style issues.

The revision class **No change** means that no new technical or language changes were introduced. The technical content of the document is identical to the last released version, but minor editorial and formatting changes, as well as updates to the header and footer information, and to the revision summary, may have been made.

Major and minor changes can be described further using the following change types:

- New content added.
- Content updated.
- Content removed.
- New product behavior note added.
- Product behavior note updated.
- Product behavior note removed.
- New protocol syntax added.
- Protocol syntax updated.
- Protocol syntax removed.
- New content added due to protocol revision.
- Content updated due to protocol revision.
- Content removed due to protocol revision.
- New protocol syntax added due to protocol revision.

- Protocol syntax updated due to protocol revision.
- Protocol syntax removed due to protocol revision.
- New content added for template compliance.
- Content updated for template compliance.
- Content removed for template compliance.
- Obsolete document removed.

Editorial changes are always classified with the change type **Editorially updated**.

Some important terms used in the change type descriptions are defined as follows:

- **Protocol syntax** refers to data elements (such as packets, structures, enumerations, and methods) as well as interfaces.
- **Protocol revision** refers to changes made to a protocol that affect the bits that are sent over the wire.

The changes made to this document are listed in the following table. For more information, please contact protocol@microsoft.com.

Section	Tracking number (if applicable) and description	Major change (Y or N)	Change type
1.2 References	Added explanatory statement regarding the removal of the publishing year from Microsoft Open Specification document references.	N	Content updated.

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