

# [MS-COMT]: Component Object Model Plus (COM+) Tracker Service Protocol Specification

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# 1 Introduction

This document specifies the Component Object Model Plus (COM+) Tracker Service Protocol, which allows clients to monitor running instances of **components**.

## 1.1 Glossary

The following terms are defined in [\[MS-GLOS\]](#):

**Activation**  
**Class Identifier (CLSID)**  
**Dynamic Endpoint**  
**Globally Unique Identifier (GUID)**  
**Interface Definition Language (IDL)**  
**Little-Endian**  
**Opnum**  
**Unicode**  
**Universally Unique Identifier (UUID)**

The following terms are specific to this document:

**Call:** An operation that a **component instance** performs.

**Component:** An indivisible unit of software functionality that a **class identifier (CLSID)** identifies.

**Component Configuration:** A particular **component** configuration in which that configuration is part of a **conglomeration**.

**Component Instance:** An instantiation of a **component**.

**Conglomeration:** A set of related **component configurations** that are identified by a **conglomeration identifier**.

**Conglomeration Identifier:** A **GUID** that identifies a **conglomeration**.

**Container Identifier:** A **GUID** that identifies an **instance container**.

**Container Legacy Identifier:** A nonzero integer that identifies an **instance container**.

**Container Pooling:** To enable a **conglomeration** to support multiple concurrent **instance containers**.

**Distinguished Container:** The first **instance container** that is created in a given **process**.

**Instance Container:** A conceptual container for the instantiation of **components** that are configured in a single **conglomeration**.

**Instance Pooling:** To enable a **component instance** that is no longer active to return to a pool for reuse.

**Pausing:** To temporarily disable creation of a new **component instance** in an **instance container**.

**Process:** A conceptual context in which an **instance container** can be created. A **process** is identified by a **process identifier**.

**Process Identifier:** A nonzero integer that identifies a **process**.

**Recycling:** To permanently disable the creation of new a **component instance** in an **instance container**.

**Tracker Event:** A notification that a COM+ Tracker Service Protocol server sends to a client that contains relevant information about the status of **component instances** and **instance containers** on the server.

**MAY, SHOULD, MUST, SHOULD NOT, MUST NOT:** These terms (in all caps) are used as described in [\[RFC2119\]](#). All statements of optional behavior use either MAY, SHOULD, or SHOULD NOT.

## 1.2 References

### 1.2.1 Normative References

We conduct frequent surveys of the normative references to assure their continued availability. If you have any issue with finding a normative reference, please contact [dochelp@microsoft.com](mailto:dochelp@microsoft.com). We will assist you in finding the relevant information. Please check the archive site, <http://msdn2.microsoft.com/en-us/library/E4BD6494-06AD-4aed-9823-445E921C9624>, as an additional source.

[C706] The Open Group, "DCE 1.1: Remote Procedure Call", C706, August 1997, <http://www.opengroup.org/public/pubs/catalog/c706.htm>

[MS-DCOM] Microsoft Corporation, "[Distributed Component Object Model \(DCOM\) Remote Protocol Specification](#)", March 2007.

[MS-DTYP] Microsoft Corporation, "[Windows Data Types](#)", January 2007.

[MS-ERREF] Microsoft Corporation, "[Windows Error Codes](#)", January 2007.

[MS-RPCE] Microsoft Corporation, "[Remote Procedure Call Protocol Extensions](#)", January 2007.

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997, <http://www.ietf.org/rfc/rfc2119.txt>

[RFC2781] Hoffman, P. and Yergeau, F., "UTF-16, an encoding of ISO 10646", RFC 2781, February 2000, <http://www.ietf.org/rfc/rfc2781.txt>

[RFC4122] Leach, P., Mealling, M., and Salz, R., "A Universally Unique Identifier (UUID) URN Namespace", RFC 4122, July 2005, <http://www.ietf.org/rfc/rfc4122.txt>

[RFC4234] Crocker, D., Ed. and Overell, P., "Augmented BNF for Syntax Specifications: ABNF", RFC 4234, October 2005, <http://www.ietf.org/rfc/rfc4234.txt>

### 1.2.2 Informative References

[MS-COMA] Microsoft Corporation, "[Component Object Model Plus \(COM+\) Remote Administration Protocol Specification](#)", September 2007.

[MS-COMEV] Microsoft Corporation, "[Component Object Model Plus \(COM+\) Event System Protocol Specification](#)", September 2007.

[MSDN-Applications] Microsoft Corporation, "Applications (COM+)", <http://msdn2.microsoft.com/en-us/library/ms686107.aspx>

[MSDN-COM] Microsoft Corporation, "Component Object Model", <http://msdn2.microsoft.com/en-us/library/aa286559.aspx>

[MSDN-Partitions] Microsoft Corporation, "Partitions", <http://msdn2.microsoft.com/en-us/library/ms679480.aspx>

[UML] Object Management Group, "Unified Modeling Language", <http://www.omg.org/technology/documents/formal/uml.htm>

### 1.3 Protocol Overview (Synopsis)

The COM+ Tracker Service Protocol enables remote clients to monitor instances of components running on a server. The server end of the protocol is a conceptual service that tracks the status of **component instances** and **instance containers** on the server, and implements an interface that clients can use to poll for this status. It also optionally includes an event-driven notification system in which the client can supply (via another protocol) a callback interface for receiving **tracker events**. The server then calls the client's callback interface whenever new tracking data is available, for example, as a result of local events on the server.

#### 1.3.1 Background

A component is an indivisible unit of software functionality. Examples of components include DCOM object classes, as specified in [MS-DCOM], and COM+ Event System Protocol event classes, as specified in [MS-COMEV]. Each component known to the server is identified by a **GUID**, known as the **class identifier (CLSID)**.

A **component configuration** is a particular configuration of a component in which that configuration is part of a **conglomeration**. In general, it is possible for a component to have more than one component configuration on a server. However, a component can have only one component configuration in any given conglomeration. A component configuration can be identified by the **conglomeration identifier** and the component CLSID.

A conglomeration is a set of related component configurations and is identified by a GUID, known as the conglomeration identifier. A component that has a component configuration in a conglomeration is said to be configured in that conglomeration.

#### 1.3.2 Instantiation Concepts

A server typically provides local or remote mechanisms by which components can be instantiated. An example of a remote instantiation mechanism is DCOM **activation** (as specified in [MS-DCOM] section 1.3.6). An instantiation of a component is known as a component instance.

For historical reasons, the COM+ Tracker Service Protocol enables tracking of component instances only when the instantiation is associated with a component configuration in a conglomeration. Although the instantiation details may vary, the following conceptual steps are part of any instantiation that is tracked in the COMT.

Through an implementation-specific mechanism, the COMT server associates the instantiation with a component configuration in a conglomeration.

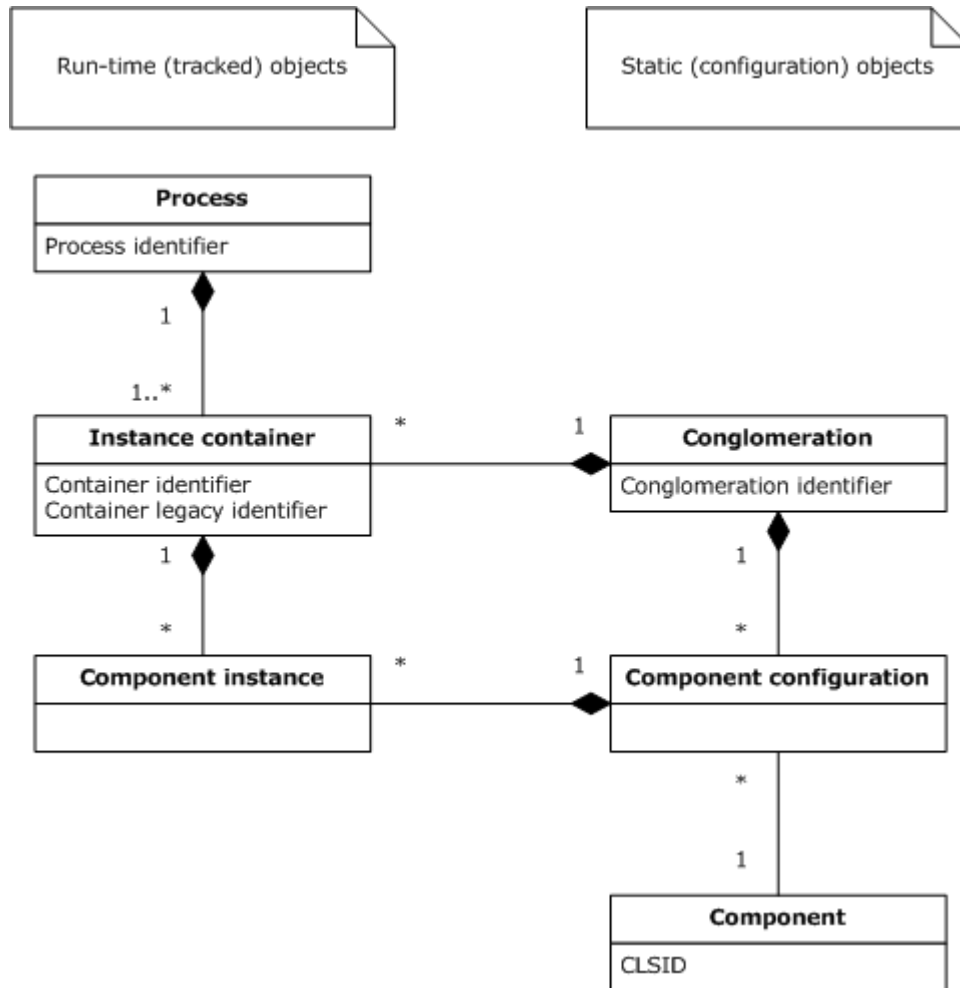
The COMT server finds an existing instance container for the conglomeration or creates a new instance container and then associates it with the conglomeration. An instance container is a conceptual container in which components that are configured in a single conglomeration can be instantiated.

The COMT server creates the component instances in the selected instance container.

An instance container is identified by a GUID, known as the **container identifier**. For historical reasons, an instance container can also be identified by a nonzero integer, known as the **container legacy identifier**.

A **process** is a conceptual context for the creation of instance containers. Instance containers for multiple conglomerations can be created within a process. However, a conglomeration can have only one instance container in any given process. The first instance container created in any given process is known as the **distinguished container** for that process. A process is identified by a nonzero integer, known as the **process identifier**.

The following Unified Modeling Language (UML) diagram summarizes the relationships between components, component configurations, conglomerations, component instances, instance containers, and processes. For more information about UML, see [\[UML\]](#).



**Figure 1: Relationships between static and run-time objects**

### 1.3.3 Pooling

A server may allow, at most, a single instance container for a conglomeration at any given time, or it may allow multiple instance containers. Enabling a conglomeration to support multiple concurrent instance containers is known as **container pooling**. A typical use of container pooling is to increase



scalability when multiple component instances in an instance container must share system resources.

For historical reasons, parts of the COMT are designed around the assumption that there is a one-to-one correspondence between conglomerations and instance containers and, therefore, the tracker cannot provide information about individual instance containers when container pooling is enabled.

**Instance pooling** refers to enabling component instances that are no longer active to return to a pool for reuse. A typical use of instance pooling is to reduce the performance penalty for the creation and destruction of short-lived component instances. A COMT server that enables instance pooling might track pooling behavior and expose separate statistics for pooled and active component instances.

### 1.3.4 Recycling and Pausing

**Recycling** refers to permanently disabling the creation of new component instances in an instance container. An instance container that is recycled shuts down as soon as the existing component instances in the container are destroyed. Recycling enables a problematic conglomeration instance to gradually drain its component instances, rather than being immediately and forcibly shut down. The COMT enables clients to determine whether an instance container is being recycled.

**Pausing** refers to temporarily disabling the creation of new component instances in an instance container. The COMT enables clients to determine whether an instance container is paused.

### 1.3.5 Activity Statistics

A COMT server optionally collects run-time activity statistics about component instances and instance containers.

A **call** is an operation that a component instance performs. An example of a call is a DCOM method call, as specified in [\[MS-DCOM\]](#). The COMT enables a client to obtain call statistics for the components instantiated in an instance container, such as the number of successful calls or the average time to complete a call.

Servers that use a reference counting mechanism for component instances optionally collect statistics on the number of references to a component instance. The meaning of a reference is implementation-specific, but this information could be useful to administrators. The COMT enables a client to obtain reference statistics for the components that are instantiated in an instance container.

### 1.3.6 Polling and Tracker Events

The COMT enables two mechanisms by which clients can obtain tracking data: a push model and a pull model.

In the pull model, the COMT client invokes methods on the server interface to poll for tracking data. The pull model is most appropriate when tracking data is expected to change frequently, or when the client needs control over the frequency of communication.

In the push model, the client application implements a callback interface to receive tracker events. The push model is most appropriate when tracking data is expected to change infrequently, or when the server needs control over the frequency of communication. The COM+ Tracker Service Protocol does not provide a mechanism to register the callback interface with the server; it only defines the interface that the client registers. Hence, the COMT requires that client applications use another protocol, such as the [COM+ Event System Protocol](#), as specified in [\[MS-COMEV\]](#), to register the COMT callback interface. For example, if a COMT server exposes tracker events as a COM+ Event System Protocol event class (as specified in [\[MS-COMEV\]](#) section 3.1.1.1), a client application could

create a subscription (as specified in [\[MS-COMEV\]](#) section 3.1.1.2) to the event class and set the `SubscriberInterface` property to its callback interface (for more information, see `IEventSubscription::put_SubscriberInterface`, [\[MS-COMEV\]](#) section **3.1.4.4.14**).

## 1.4 Relationship to Other Protocols

The COM+ Tracker Service Protocol is built on top of DCOM, as specified in [\[MS-DCOM\]](#).

The COM+ Remote Administration Protocol, as specified in [\[MS-COMA\]](#), also provides functionality for obtaining run-time information about instance containers. The COM+ Tracker Service Protocol makes this functionality obsolete because it allows clients to obtain a richer set of information and provides a push model.

Client applications that want to receive notifications by using the push model also need to use another protocol, such as the COM+ Remote Administration Protocol, as specified in [\[COMEV\]](#), to first register the COMT callback interface.

## 1.5 Prerequisites/Preconditions

COMT assumes that a client application that wants to receive tracker events by using the push model has previously registered a callback interface to the server by using some other mechanism, for example, the COM+ Remote Administration Protocol, as specified in [\[MS-COMEV\]](#).

## 1.6 Applicability Statement

The COM+ Tracker Service Protocol is most appropriate for monitoring running instances of components when the tracking information is used for informational purposes. It is not appropriate when this information is required for correct behavior of a client application.

The tracker events functionality of the COMT is most appropriate for a small number of clients per COMT server, where new tracking information is expected to be obtained infrequently.

## 1.7 Versioning and Capability Negotiation

The COM+ Tracker Service Protocol has no versioning and capability negotiation functionality.

## 1.8 Vendor-Extensible Fields

The COM+ Tracker Service Protocol uses [HRESULT](#) values, as specified in [\[MS-ERREF\]](#) section 2. Vendors can define their own **HRESULT** values, provided that they set the C bit (0x20000000) for each vendor-defined value to indicate that the value is a customer code.

## 1.9 Standards Assignments

The following table lists well-known GUIDs in the COMT Protocol. These GUIDs were generated using the mechanism specified in [\[C706\]](#) section A.2.5.

Parameter	Value
DCOM CLSID for tracker service (CLSID_TrackerService)	{ECABAFB9-7F19-11D2-978E-0000F8757E2A}
RPC Interface Identifier (IID) for IGetTrackingData interface (IID_IGetTrackingData)	{B60040E0-BCF3-11D1-861D-0080C729264D}

Parameter	Value
RPC Interface Identifier (IID) for IComTrackingInfoEvents interface (IID_IComTrackingInfoEvents)	{4E6CDCC9-FB25-4FD5-9CC5-C9F4B6559CEC}
OBJREF_CUSTOM unmarshaler CLSID for TrackingInfoCollection (CLSID_TrkInfoCollUnmarshal)	{ECABAFCD-7f19-11D2-978E-0000F8757E2A}
OBJREF_CUSTOM unmarshaler CLSID for TrackingInfoObjection (CLSID_TrkInfoObjUnmarshal)	{ECABAFCE-7f19-11D2-978E-0000F8757E2A}

## 2 Messages

The following sections specify how COM+ Tracker Service Protocol messages are transported as well as COMT Protocol message syntax.

### 2.1 Transport

All COM+ Tracker Service Protocol messages are transported via DCOM, as specified in [\[MS-DCOM\]](#). COMT uses the **dynamic endpoints** allocated and managed by the DCOM infrastructure.

### 2.2 Common Data Types

In addition to remote procedure call (RPC) base types and definitions specified in [\[C706\]](#) and [\[MS-RPCE\]](#), the following table defines additional data types.

Field types in packet diagrams are defined by the packet diagram and the field descriptions. All fields in packet diagrams use **little-endian** byte ordering, unless otherwise stated.

All extra padding bytes MUST be zero, unless otherwise stated, and MUST be ignored upon receipt.

This protocol uses the following types, as specified in [\[MS-DTYP\]](#).

Type	Reference
DWORD	As specified in <a href="#">[MS-DTYP]</a> section <b>2.2.7</b>
GUID	As specified in <a href="#">[MS-DTYP]</a> section <b>2.3.4</b>
HRESULT	As specified in <a href="#">[MS-DTYP]</a> section <b>2.2.16</b>
WCHAR	As specified in <a href="#">[MS-DTYP]</a> section <b>2.2.58</b>

#### 2.2.1 CurlyBraceGuidString

The **CurlyBraceGuidString** type is a string representation of the GUID type, as specified in [\[MS-DTYP\]](#), section **2.3.4**. The following is the Augmented Backus-Naur Form (ABNF) syntax, as referenced in [\[RFC4234\]](#), for this representation.

```
CurlyBraceGuidString = "{" UUID "}"
```

**UUID** represents the string form of a UUID, as specified in [\[RFC4122\]](#) section 3.

#### 2.2.2 ContainerStatistics

The **ContainerStatistics** type represents activity statistics for an instance container.

```
typedef struct {  
    DWORD cCalls;  
    DWORD cComponentInstances;  
    DWORD cComponents;  
    DWORD cCallsPerSecond;
```

```
} ContainerStatistics;
```

**cCalls:** The number of calls that the component instances perform in an instance container.

**cComponentInstances:** The number of component instances in an instance container.

**cComponents:** The number of distinct components currently instantiated in an instance container.

**cCallsPerSecond:** This MAY be a running average, over an implementation-specific time period, [<1>](#) of the number of calls per second that a conglomeration instance receives. An implementation that does not track this information MUST set this field to zero.

### 2.2.3 ContainerData

The **ContainerData** type represents run-time information for a conglomeration that has one or more instance containers on the server. The meanings of the fields in this structure depend on the number of instance containers that exist on the server for the conglomeration represented, as specified below.

```
typedef struct {
    DWORD dwLegacyId;
    WCHAR wszApplicationIdentifier[40];
    DWORD dwProcessId;
    ContainerStatistics statistics;
} ContainerData;
```

**dwLegacyId:** The container legacy identifier of one of the instance containers, arbitrarily selected by the server, that exist for the conglomeration represented.

**wszApplicationIdentifier:** A null-terminated **Unicode** string that MUST contain the [CurlyBraceGuidString \(section 2.2.1\)](#) representation of a conglomeration identifier. Note that a null-terminated CurlyBraceGuidString is 39 Unicode characters, including the null character, and this field is 40 characters long. The final element in this array is unused. It SHOULD be set to 0 and MUST be ignored upon receipt.

**dwProcessId:** The process identifier of the process that contains one of the instance containers, arbitrarily selected by the server, that exist for the conglomeration represented.

**statistics:** A [ContainerStatistics \(section 2.2.2\)](#) structure with fields that contain statistics averaged across all instance containers that exist for the conglomeration represented.

### 2.2.4 ComponentData

The **ComponentData** type represents activity statistics for a component that has one or more component instances in an instance container.

```
typedef struct {
    GUID clsid;
    DWORD cTotalReferences;
    DWORD cBoundReferences;
```

```

    DWORD cPooledInstances;
    DWORD cInstancesInCall;
    DWORD dwResponseTime;
    DWORD cCallsCompleted;
    DWORD cCallsFailed;
} ComponentData;

```

**clsid:** The CLSID of the component.

**cTotalReferences:** An implementation-specific [<2>](#) count of the number of references to all component instances of the component. MUST be 0xffffffff if the server does not track this information. [<3>](#)

**cBoundReferences:** The number of references to all active (not pooled) component instances of the component. MUST be 0xffffffff if the server does not track this information. [<4>](#)

**cPooledInstances:** The number of pooled component instances of the component, if the server enables instance pooling. MUST be 0xffffffff if the server does not track this information. [<5>](#)

**cInstancesInCall:** The number of component instances of the component that are currently performing a call. MUST be 0xffffffff if the server does not track this information. [<6>](#)

**dwResponseTime:** A value that indicates the average time, in milliseconds, it takes to complete calls to component instances of the component. Calculation of this value is implementation-specific. [<7>](#) MUST be 0xffffffff if the server does not track this information. [<8>](#)

**cCallsCompleted:** The number of calls to component instances of the component that were successfully completed in an implementation-specific [<9>](#) time period. Whether a server considers a call successfully completed is implementation-specific. [<10>](#) MUST be 0xffffffff if the server does not track this information. [<11>](#)

**cCallsFailed:** The number of calls to component instances of the component that failed in an implementation-specific [<12>](#) time period. Whether a server considers a call to have failed is implementation-specific. [<13>](#) MUST be 0xffffffff if the server does not track this information. [<14>](#)

## 2.2.5 TrackingInfo Formats

The following sections specify the formats of structures related to the **IComTrackingInfoCollection::OnNewTrackingInfo** method (as specified in section [3.2.5.1.1](#)).

### 2.2.5.1 LengthPrefixedName

The LengthPrefixedName type specifies an array of Unicode characters prefixed by the array length in characters.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
Length																															
Name (variable)																															
...																															

**Length (4 bytes):** An unsigned long that MUST contain the number of Unicode characters in the **Name** field and MUST NOT be zero.

**Name (variable):** This MUST contain an array of Unicode characters in UTF-16 encoding, as specified in [\[RFC2781\]](#); the array SHOULD NOT end in a NULL terminator.

### 2.2.5.2 TrackingInfoPropertyValue

The TrackingInfoPropertyValue structure defines a single name/value pair.

0	1	2	3	4	5	6	7	8	9	10	1	2	3	4	5	6	7	8	9	20	1	2	3	4	5	6	7	8	9	30	1
MaxVersion																MinVersion															
Name (variable)																															
...																															
vt																unused															
...																															
...																															
...																															
Value (variable)																															
...																															

**MaxVersion (2 bytes):** The major version number for this format; this field MUST be set to 0x0001.

**MinVersion (2 bytes):** The minor version number for this format; this field MUST be set to 0x0001.

**Name (variable):** A [LengthPrefixedName \(section 2.2.5.1\)](#) that contains the name of the UserProperty.

**vt (2 bytes):** The type of data contained in **Value**. It MUST be set to one of the following values.

Value	Meaning
0x0008	LengthPrefixedName (section 2.2.5.1)
0x000D	<a href="#">TrackingInfoCollection OBJREF_CUSTOM (section 2.2.5.5)</a>
0x0013	An unsigned long integer.

**unused (14 bytes):** This field SHOULD be set to 0 and MUST be ignored upon receipt.

**Value (variable):** The data for this name/value pair. The type of this field is specified by the **vt** field.

### 2.2.5.3 TrackingInfoProperty

The TrackingInfoProperty defines a structure for representing a property name/value pair.

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31
MaxVersion																MinVersion															
PropertyName (variable)																															
...																															
PropertyValue (variable)																															
...																															

**MaxVersion (2 bytes):** The major version of this marshaled format; this MUST be set to 0x0001.

**MinVersion (2 bytes):** The minor version of this marshaled format; this MUST be set to 0x0001.

**PropertyName (variable):** A [LengthPrefixedName \(section 2.2.5.1\)](#) that contains the name of this property.

**PropertyValue (variable):** A [TrackingInfoPropertyValue \(section 2.2.5.2\)](#) that contains the value of this property.

### 2.2.5.4 TrackingInfoObject OBJREF\_CUSTOM

The TrackingInfoObject MUST be marshaled using the OBJREF\_CUSTOM format (as specified in [\[MS-DCOM\]](#) section 2.2.1.13.6). The **CLSID** field of the OBJREF\_CUSTOM instance MUST be set to



CLSID\_TrkInfoObjUnmarshal, as specified in section 1.9. The format of the OBJREF\_CUSTOM.pObjectData buffer for CLSID\_TrkInfoObjUnmarshal is as follows.

0	1	2	3	4	5	6	7	8	9	10	1	2	3	4	5	6	7	8	9	20	1	2	3	4	5	6	7	8	9	30	1
MaxVersion																MinVersion															
PropCount																															
Properties (variable)																															
...																															

- MaxVersion (2 bytes):** The major version of this marshaled format; this MUST be set to 0x0001.
- MinVersion (2 bytes):** The minor version of this marshaled format; this MUST be set to 0x0001.
- PropCount (4 bytes):** The (unsigned) number of elements in the **Properties** field.
- Properties (variable):** An array of [TrackingInfoProperty \(section 2.2.5.3\)](#) structures.

2.2.5.5 TrackingInfoCollection OBJREF\_CUSTOM

The TrackingInfoCollection MUST be marshaled using the OBJREF\_CUSTOM format (as specified in [\[MS-DCOM\]](#) section 2.2.1.13.6). The **CLSID** field of the OBJREF\_CUSTOM instance MUST be set to CLSID\_TrkInfoCollUnmarshal, as specified in section 1.9. The format of the OBJREF\_CUSTOM.pObjectData buffer for CLSID\_TrkInfoCollUnmarshal is as follows.

0	1	2	3	4	5	6	7	8	9	10	1	2	3	4	5	6	7	8	9	20	1	2	3	4	5	6	7	8	9	30	1
MaxVersion																MinVersion															
CollectionType																															
ObjectCount																															
PropertyNameCount																															
PropertyNames (variable)																															
...																															
ChildObjects (variable)																															
...																															

**MaxVersion (2 bytes):** The major version of this marshaled format; this MUST be set to 0x0001.

**MinVersion (2 bytes):** The minor version of this marshaled format; this MUST be set to 0x0001.

**CollectionType (4 bytes):** The type of collection; this MUST be one of the following values.

Value	Meaning
TRKCOLL_PROCESSES 0x00000000	A collection of processes.
TRKCOLL_CONTAINERS 0x00000001	A collection of instance containers.
TRKCOLL_COMPONENTS 0x00000002	A collection of components.

**ObjectCount (4 bytes):** The (unsigned) number of elements in the **ChildObjects** field.

**PropertyNameCount (4 bytes):** The (unsigned) number of elements in the **Properties** field.

**PropertyNames (variable):** An array of [LengthPrefixedName \(section 2.2.5.1\)](#) that contains the descriptive names for the elements in the **ChildObjects** field.

**ChildObjects (variable):** An array of [TrackingInfoObject \(section 2.2.5.4\)](#) structures.

## 3 Protocol Details

The following sections specify details of the COM+ Tracker Service Protocol, including abstract data models, message processing events, and sequencing rules.

The client side of this protocol is a pass-through, that is, no additional timers or other state is required on the client side of this protocol. Calls made by the higher-layer protocol or application are passed directly to the transport, and the results that the transport returns are passed directly back to the higher-layer protocol or application.

A client application initiates a conversation with a COM+ Tracker Service Protocol server in one of two ways.

- If the client application wants to poll for tracking information, it performs DCOM activation (as specified in [\[MS-DCOM\]](#), section [3.1.4.1.1](#)) of the tracker service CLSID (CLSID\_TrackerService), as specified in section [1.9](#). After getting the interface pointer to the DCOM object as a result of the activation, the client application works with the object by making calls on the DCOM interface that it supports. When complete, the client application performs a **release** on the interface pointer.
- If the client application wants to receive tracker events, it uses any implementation-specific mechanism [<15>](#) to send an **IComTrackingInfoEvents** (section [3.2.5.1](#)) callback interface to the server. Thereafter, the COMT server sends tracker events as a result of implementation-specific local events, and the client application receives these events in the form of DCOM calls to [OnNewTrackingInfo\(\)](#) on the client application's IComTrackingInfoEvents interface. The conversation can be terminated by either the client application or the COMT server.

When the client application no longer wants to receive tracker events, the client application uses any implementation-specific mechanism [<16>](#) to request that the server stop sending events and release the client's **IComTrackingInfoEvents** interface.

When the server no longer has to send tracker events, it performs a release on the interface pointer to **IComTrackingInfoEvents**.

### 3.1 Server Details

#### 3.1.1 Abstract Data Model

This section describes a conceptual model of possible data organization that an implementation maintains to participate in this protocol. The described organization is provided to facilitate the explanation of how the protocol behaves. This document does not mandate that implementations adhere to this model as long as their external behavior is consistent with that described in this document.

**Conglomeration Table:** A table of conglomerations. Each entry has the following fields.

**Conglomeration Identifier:** The conglomeration identifier.

**Partition ID:** An implementation-specific GUID that identifies a conceptual group (or type) of conglomerations to which this conglomeration belongs. [<17>](#)

**Instance Container Table:** A table of instance containers that exist for the conglomeration. Each entry has the following fields.

**Container Identifier:** The container identifier.

**Container Legacy Identifier:** The container legacy identifier.

**Process Identifier:** The process identifier that contains the instance container.

**Container Statistics:** The container statistics, as specified in section [2.2.2](#).

**Component Table:** A table of components that are instantiated in the container. Each component entry has the following field.

**Component Data:** The component data, as specified in section [2.2.4](#).

### 3.1.2 Timers

This protocol has no associated timers.

### 3.1.3 Initialization

This protocol has no specific initialization.

### 3.1.4 Message Processing Events and Sequencing Rules

#### 3.1.4.1 IGetTrackingData

The **IGetTrackingData** interface provides methods for a client to poll for tracking information. This interface inherits from IUnknown, as specified in [\[MS-DCOM\]](#) section **3.2.1.5.8**. The version for this interface is 0.0.

To receive incoming remote calls for this interface, the server **MUST** implement a DCOM object class with the CLSID CLSID\_TrackerService (as specified in section [1.9](#)) by using the UUID {B60040E0-BCF3-11D1-861D-0080C729264D} for this interface.

The **IGetTrackingData** interface includes the following methods beyond those of IUnknown.

Methods in RPC Opnum Order

Method	Description
<b>Opnum3NotUsedOnWire</b>	Reserved for local use. Opnum: 3
<a href="#">GetContainerData</a>	Returns tracking information for instance containers. Opnum: 4
<a href="#">GetComponentDataByContainer</a>	Returns tracking information for components by instance container. Opnum: 5
<a href="#">GetComponentDataByContainerAndCLSID</a>	Returns tracking information for a component by instance container and CLSID. Opnum: 6
<b>Opnum7NotUsedOnWire</b>	Reserved for local use. Opnum: 7

In the preceding table, the phrase "Reserved for local use" means that the client MUST NOT send the **opnum** and that the server behavior is undefined [<18>](#<18>) because it does not affect interoperability.

All methods MUST NOT throw exceptions.

#### 3.1.4.1.1 GetContainerData (Opnum 4)

A client calls this method to obtain tracking information for instance containers across all conglomerations.

```
HRESULT GetContainerData(  
    [out] DWORD* nContainers,  
    [out, size_is(*nContainers)]  
        ContainerData** aContainerData  
);
```

**nContainers:** A pointer to a variable that, upon successful completion, MUST contain the number of elements in *aContainerData*.

**aContainerData:** A pointer to a variable that, upon successful completion, MUST contain an array of zero or more [ContainerData \(section 2.2.3\)](#section 2.2.3) structures. An array with zero elements MUST be represented by null.

**Return Values:** This method MUST return S\_OK (0x00000000) on success and a failure result (as specified in [\[MS-ERREF\]](#MS-ERREF) section 2) on failure. All failure results MUST be treated identically.

When this method is invoked, the server MUST attempt to return an array of **ContainerData** structures, one for each instance container tracked by the server, or fail the call if it cannot.

#### 3.1.4.1.2 GetComponentDataByContainer (Opnum 5)

A client calls this method to obtain tracking information for components that have one or more component instances in a given instance container.

```
HRESULT GetComponentDataByContainer(  
    [in] DWORD idContainer,  
    [out] DWORD* nComponents,  
    [out, size_is(*nComponents)] ComponentData** aComponentData  
);
```

**idContainer:** The container legacy identifier of an instance container.

**nComponents:** A pointer to a variable that, upon successful completion, MUST contain the number of elements in *aComponentData*.

**aComponentData:** A pointer to a variable that, upon successful completion, MUST contain an array of zero or more [ComponentData \(section 2.2.4\)](#section 2.2.4) structures. An array with zero elements MUST be represented by null.

**Return Values:** This method MUST return S\_OK (0x00000000) on success and a failure result (as specified in [\[MS-ERREF\]](#MS-ERREF) section 2) on failure. All failure results MUST be treated identically.

When this method is invoked, the server MUST verify that the *idContainer* parameter identifies a tracked instance container and fail the call if not. The server then MUST attempt to return an array of zero or more **ComponentData** structures, one for each distinct component instance instantiated in the instance container, and fail the call if it cannot.

#### 3.1.4.1.3 GetComponentDataByContainerAndCLSID (Opnum 6)

A client calls this method to obtain tracking information for a single component that has component instances in an instance container.

```
HRESULT GetComponentDataByContainerAndCLSID(  
    [in] DWORD idContainer,  
    [in] GUID clsid,  
    [out] ComponentData** ppComponentData  
);
```

**idContainer:** The container legacy identifier of an instance container.

**clsid:** A pointer to the CLSID of a component.

**ppComponentData:** A pointer to a variable that, upon successful completion, MUST contain a pointer to a single [ComponentData \(section 2.2.4\)](#) structure.

**Return Values:** This method MUST return S\_OK (0x00000000) on success and a failure result (as specified in [\[MS-ERREF\]](#) section 2) on failure. All failure results MUST be treated identically.

When this method is invoked, the server MUST verify that the *idContainer* parameter identifies a tracked instance container and that the CLSID received in the *clsid* parameter identifies a component that is instantiated in that instance container, and fail the call if not. Otherwise, the server MUST return a single **ComponentData** structure that represents the component instantiated in the instance container.

#### 3.1.5 Timer Events

This protocol has no timer events.

#### 3.1.6 Other Local Events

This protocol has no other local events.

### 3.2 Client Details

A client that uses only the polling capabilities that [IGetTrackingData \(section 3.1.4.1\)](#) provides is simply a pass-through.

A client that is to receive tracker events MUST implement the [IComTrackingInfoEvents \(section 3.2.5.1\)](#) interface.

#### 3.2.1 Abstract Data Model

This protocol has no abstract data models.

### 3.2.2 Timers

This protocol has no associated timers.

### 3.2.3 Initialization

This protocol has no specific initialization.

### 3.2.4 Higher-Layer Triggered Events

Calls that the higher-layer protocol or application make MUST be passed directly to the transport, and the results that the transport returns MUST be passed directly back to the higher-layer protocol or application.

### 3.2.5 Message Processing Events and Sequencing Rules

#### 3.2.5.1 IComTrackingInfoEvents

The **IComTrackingInfoEvents** interface provides a method for a server to send the client tracker events. This interface inherits from IUnknown, as specified in [\[MS-DCOM\]](#) section **3.2.1.5.8**. The version for this interface is 0.0.

This interface includes the following methods beyond those of IUnknown.

Methods in RPC Opnum Order

Method	Description
<a href="#">OnNewTrackingInfo</a>	Handles new tracking info. Opnum: 3

All methods MUST NOT throw exceptions.

##### 3.2.5.1.1 OnNewTrackingInfo (Opnum 3)

The **OnNewTrackingInfo** method handles a tracker event from the server.

```
HRESULT OnNewTrackingInfo(  
    [in] IUnknown* pToplevelCollection  
);
```

**pToplevelCollection:** An interface pointer of a DCOM object. This MUST be a [TrackingInfoCollection OBJREF\\_CUSTOM \(section 2.2.5.5\)](#). This collection SHOULD be of type TRKCOLL\_PROCESSES (as specified in section [2.2.5.5](#)), and each TrackingInfoObject in the collection SHOULD represent a process on the server. Each process TrackingInfoObject structure SHOULD have the following properties.

Property name	vt value	Meaning
ProcessID	0x00000013	The process identifier.
ExeName	0x00000008	Implementation-specific identifier of the type of process. <a href="#">&lt;19&gt;</a>

Property name	vt value	Meaning
Paused	0x00000013	TRUE (0x00000001) or FALSE (0x00000000) to indicate whether the distinguished container for the process is paused.
Recycling	0x00000013	TRUE (0x00000001) or FALSE (0x00000000) to indicate whether the distinguished application instance for the process is recycled.
IsService	0x00000013	TRUE (0x00000001) or FALSE (0x00000000) to indicate whether the process is a system service, where the definition of system service is implementation-specific.<20>
Applications	0x0000000D	A TrackingInfoCollection (section 2.2.5.5) of type TRKCOLL_CONTAINERS that represents the instance containers in the process.

Each instance container TrackingInfoObject SHOULD have the following properties.

Property name	vt value	Meaning
ApplicationID	0x00000008	The <a href="#">CurlyBraceGuidString (section 2.2.1)</a> representation of the conglomeration identifier of the conglomeration that is associated with the instance container.
ApplInstanceID	0x00000008	The CurlyBraceGuidString (section 2.2.1) representation of the container identifier of the instance container.
ApplicationType	0x00000013	An implementation-specific<21> integer that identifies the type of application.
PartitionID	0x00000008	The CurlyBraceGuidString (section 2.2.1) representation of the Partition ID of the conglomeration.
Name	0x00000008	An implementation-specific<22> Unicode string that provides a human-readable name for the conglomeration that is associated with the instance container.
Components	0x0000000D	A TrackingInfoCollection (section 2.2.5.5) of type TRKCOLL_COMPONENTS that represents the components instantiated in the instance container.

Each component TrackingInfoObject SHOULD have the following properties:

Property name	vt value	Meaning
CLSID	0x00000008	The CurlyBraceGuidString (section 2.2.1) representation of the CLSID of the component.
Objects	0x00000013	The number of component instances for the component in an instance container.
Activated	0x00000013	The number of active component instances for the component in an instance container.
Pooled	0x00000013	The number of pooled component instances for the component in an



Property name	vt value	Meaning
		instance container.
InCall	0x00000013	The number of component instances for the component in an instance container that is currently performing a call.
CallTime	0x00000013	A value that indicates the average amount of time, in milliseconds, that it takes to complete calls to component instances for the component. The calculation of this value is implementation-specific. <a href="#">&lt;23&gt;</a>
Name	0x00000008	An implementation-specific Unicode string that provides a human-readable name for the component. <a href="#">&lt;24&gt;</a>

**Return Values:** The **OnNewTrackingInfo** method MUST return S\_OK (0x00000000) on success and a failure result (as specified in [\[MS-ERREF\]](#) section 2) on failure. All failure results MUST be treated identically.

Upon receiving a call to the **OnNewTrackingInfo** method, the client MUST attempt to unmarshal the TrackingInfoCollection OBJREF\_CUSTOM received in *pToplevelCollection* and fail the call if it cannot. The client SHOULD then return immediately. Any further implementation-specific processing SHOULD be done asynchronously.

### 3.2.6 Timer Events

This protocol has no associated timer events.

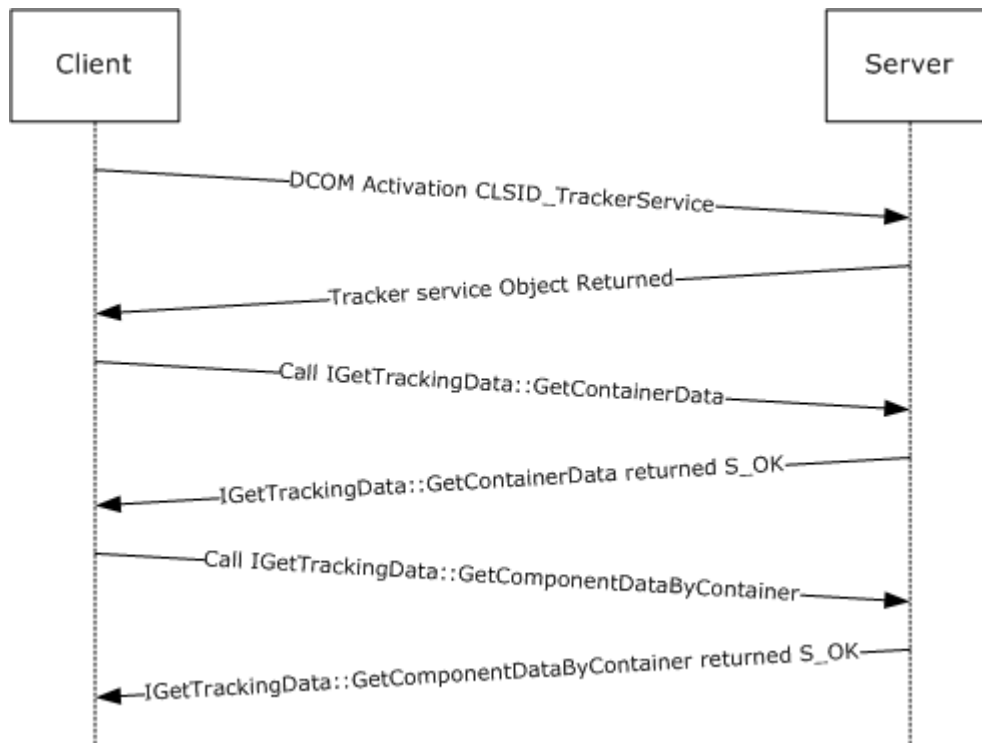
### 3.2.7 Other Local Events

This protocol has no other local events.

## 4 Protocol Examples

The following examples build on the examples in [\[MS-DCOM\]](#) section 4.1.

### 4.1 Polling for Tracking Data



**Figure 2: Polling for tracking data**

This example shows a client application polling for tracking data on instance containers and the components instantiated in a particular instance container.

1. The client first performs a DCOM activation for the tracker service DCOM object on the server by using the CLSID CLSID\_TrackerService.
2. The server returns an object reference to the tracker service DCOM object.
3. Using the tracker service DCOM object, the client retrieves tracking data for all instance containers on the server.
4. The server returns an array of [ContainerData \(section 2.2.3\)](#) structures in *aContainerData* and returns S\_OK.
5. The client then finds the container legacy identifier (such as, 0x00000173) for an instance container of interest in one of the **ContainerData** structures and uses it to retrieve tracking data for all components instantiated in that instance container.

```
HRESULT GetComponentDataByContainer(  
    [in] DWORD idContainer = 0x00000173,
```

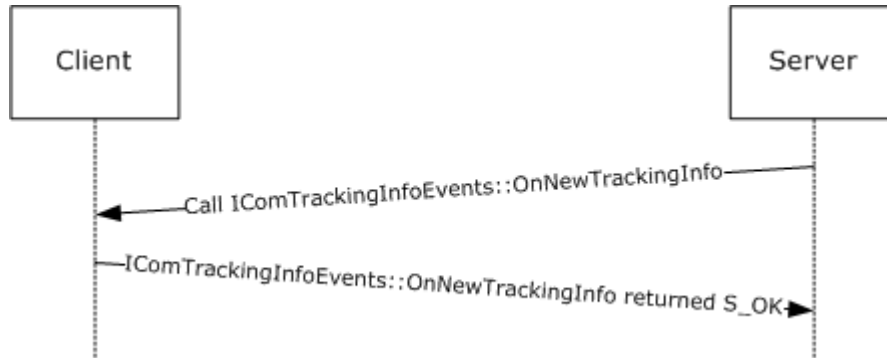
```

[out] DWORD* nComponents,
[out, size_is(*nComponents)] ComponentData** aComponentData
);

```

6. The server returns an array of [ComponentData \(section 2.2.4\)](#) structures in *aComponentData* and returns S\_OK.

## 4.2 Receiving a Tracker Event



**Figure 3: Receiving a tracker event**

This example shows a client application that receives a tracker event. For this example, the client role acts as a DCOM server and the server role acts as a DCOM client.

This example assumes that the client has already sent its callback interface to the server.

- The server creates a [TrackingInfoCollection OBJREF\\_CUSTOM \(section 2.2.5.5\)](#) that represents the tracker event and sends it to the client.
- The client unmarshals the TrackingInfoCollection OBJREF\_CUSTOM and returns S\_OK.

## 5 Security

### 5.1 Security Considerations for Implementers

Implementers should review the security considerations referenced in [\[MS-DCOM\]](#) section 5.1 because these are also valid for the COM+ Tracker Service Protocol.

### 5.2 Index of Security Parameters

This protocol uses no security parameters.

## 6 Appendix A: Full IDL

For ease of implementation, the full **IDL** is provided as follows, where "ms-dtyp.idl" refers to the IDL found in [\[MS-DTYP\] Appendix A](#), and "ms-dcom.idl" refers to the IDL found in [\[MS-DCOM\] Appendix A](#).

The syntax uses the IDL syntax extensions, as specified in [\[MS-RPCE\]](#) sections 2.2.4 and 3.1.1.5.1. For example, as noted in [\[MS-RPCE\]](#) section 2.2.4.8, a pointer\_default declaration is not required and pointer\_default(unique) is assumed.

```
import "ms-dtyp.idl";
import "ms-dcom.idl";

typedef struct
{
    DWORD cCalls;
    DWORD cComponentInstances;
    DWORD cComponents;
    DWORD cCallsPerSecond;
} ContainerStatistics;

typedef struct
{
    DWORD dwLegacyId;
    WCHAR wszApplicationIdentifier[40];
    DWORD dwProcessId;
    ContainerStatistics statistics;
} ContainerData;

typedef struct
{
    GUID clsid;
    DWORD cTotalReferences;
    DWORD cBoundReferences;
    DWORD cPooledInstances;
    DWORD cInstancesInCall;
    DWORD dwResponseTime;
    DWORD cCallsCompleted;
    DWORD cCallsFailed;
} ComponentData;

[
    object,
    uuid(B60040E0-BCF3-11D1-861D-0080C729264D),
    pointer_default(unique)
]
interface IGetTrackingData: IUnknown
{
    HRESULT Opnum3NotUsedOnWire();

    HRESULT GetContainerData(
        [out] DWORD* nContainers,
        [out, size_is(*nContainers)] ContainerData** aContainerData
    );

    HRESULT GetComponentDataByContainer(
```

```

        [in]  DWORD  idContainer,
        [out] DWORD* nComponents,
        [out, size_is(*nComponents)] ComponentData** aComponentData
    );

    HRESULT GetComponentDataByContainerAndCLSID(
        [in] DWORD idContainer,
        [in] GUID  clsid,
        [out] ComponentData** ppComponentData
    );

    HRESULT Opnum7NotUsedOnWire();
};

[
    object,
    uuid(4E6CDCC9-FB25-4FD5-9CC5-C9F4B6559CEC),
    pointer_default(unique)
]
interface IComTrackingInfoEvents: IUnknown
{
    HRESULT OnNewTrackingInfo(
        [in] IUnknown* pToplevelCollection
    );
};

```

## 7 Appendix B: Windows Behavior

The information in this specification is applicable to the following versions of Windows:

- Windows Server 2008
- Windows Server 2003
- Windows Vista
- Windows XP
- Windows 2000

Exceptions, if any, are noted below. Unless otherwise specified, any statement of optional behavior in this specification prescribed using the terms SHOULD or SHOULD NOT implies Windows behavior in accordance with the SHOULD or SHOULD NOT prescription. Unless otherwise specified, the term MAY implies that Windows does not follow the prescription.

[<1> Section 2.2.2:](#) Windows collects call statistics in 1-second intervals and calculates the statistics over the four most recent intervals.

[<2> Section 2.2.4:](#) On Windows, the COM+ Tracker Service Protocol server tracks out-of-process COM references (for more information, see [\[MSDN-COM\]](#)).

[<3> Section 2.2.4:](#) On Windows, reference-count statistics are collected on a per-conglomeration configuration basis. This configuration can be modified by using the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#)).

[<4> Section 2.2.4:](#) On Windows, reference-count statistics are collected on a per-conglomeration configuration basis. This configuration can be modified via the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#)).

[<5> Section 2.2.4:](#) On Windows, pooling statistics are collected on a per-conglomeration configuration basis. This configuration can be modified via the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#))[\[MS-COMA\]](#).

[<6> Section 2.2.4:](#) On Windows, call statistics are collected on a per-conglomeration configuration basis. This configuration can be modified via the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#)).

[<7> Section 2.2.4:](#) Windows collects call statistics in 1-second intervals and calculates the statistics over the four most recent intervals. The average response time for a component is calculated as the slowest average response time over all component instances in the instance container.

[<8> Section 2.2.4:](#) On Windows, call statistics are collected on a per-conglomeration configuration basis. This configuration can be modified via the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#)).

[<9> Section 2.2.4:](#) Windows collects call statistics in 1-second intervals and calculates the statistics over the four most recent intervals.

[<10> Section 2.2.4:](#) Windows considers a call successful if it returns a success result, as specified in [\[MS-ERREF\]](#) section 2.

[<11> Section 2.2.4:](#) On Windows, call statistics are collected on a per-conglomeration configuration basis. This configuration can be modified via the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#)).

[<12> Section 2.2.4:](#) Windows collects call statistics in 1-second intervals and calculates the statistics over the four most recent intervals.

[<13> Section 2.2.4:](#) Windows considers a call failed if it returns a failure result, as specified in [\[MS-ERREF\]](#) section [2](#).

[<14> Section 2.2.4:](#) On Windows, call statistics are collected on a per-conglomeration configuration basis. This configuration can be modified via the [COM+ Remote Administration Protocol](#) (for more information, see [\[MS-COMA\]](#)).

[<15> Section 3:](#) On the following Windows versions, the COMT server exposes tracker events as a [COM+ Event System Protocol](#) event class (for more information, see [\[MS-COMEV\]](#) section 3.1.1.1) with the EventClassID {ECABB0C3-7F19-11D2-978E-0000F8757E2A}:

- Windows Server 2008
- Windows Vista
- Windows Server 2003
- Windows XP

To receive tracker events from a Windows server, a client application creates a [COM+ Event System Protocol](#) subscription object (for more information, see [\[MS-COMEV\]](#) section 3.1.1.2) with the following properties.

Property	Value
EventClassID	{ECABB0C3-7F19-11D2-978E-0000F8757E2A}
InterfaceID	IID_IComTrackingInfoEvents

The client application can set other subscription properties to values that are appropriate to the application. The client application then stores the subscription by calling the **IEventSystem::Store** method (for more information, see [\[MS-COMEV\]](#) section **3.1.4.1.2**).

On the following Windows versions, the Component Services administrative tool creates such a subscription, setting the SubscriberInterface property to its implementation of IComTrackingInfoEvents by calling IEventSubscription::put\_SubscriberInterface (for more information, see [\[MS-COMEV\]](#) section **3.1.4.4.14**):

- Windows Server 2008
- Windows Vista
- Windows Server 2003
- Windows XP

[<16> Section 3:](#) On the following Windows versions, the COMT server stops sending tracker events to a client application when that application removes the subscription object it created:

- Windows Server 2008



- Windows Vista
- Windows Server 2003
- Windows XP

A client application can do this by calling either the **IEventSystem::Remove** method or the **IEventSystem::RemoveS** method (for more information, see [\[MS-COMEV\]](#) sections [3.1.4.1.3](#) and [3.1.4.1.6](#), respectively).

On the following Windows versions the Component Services administrative tool removes the subscription it created by calling **IEventSystem::Remove**:

- Windows Server 2008
- Windows Vista
- Windows Server 2003
- Windows XP

<17> [Section 3.1.1](#): On Windows, the Partition ID property is the ID property of the Partition (for more information, see [\[MSDN-Partitions\]](#)) for the COM+ application (for more information, see [\[MSDN-Applications\]](#)).

<18> [Section 3.1.4.1](#): Opnums reserved for local use apply to Windows as follows:

opnum	Description
3	Returns E_NOTIMPL only. It is never used.
7	Returns E_NOTIMPL only. It is never used.

<19> [Section 3.2.5.1.1](#): On Windows, a process is a Windows process. The ExeName property is the executable image file name.

<20> [Section 3.2.5.1.1](#): The IsService property is TRUE (0x00000001) or FALSE (0x00000000) to indicate whether the process is a system service.

<21> [Section 3.2.5.1.1](#): On Windows, an instance container is an instance of a COM+ application (for more information, see [\[MSDN-Applications\]](#)). The ApplicationType property is one of the following values:

Value	Meaning
0	A COM+ library application.
1	A COM+ server application.
2	Services without components.

<22> [Section 3.2.5.1.1](#): On Windows, the Name property is the COM+ application name (for more information, see [\[MSDN-Applications\]](#)).

<23> [Section 3.2.5.1.1](#): Windows collects call statistics in 1-second intervals and calculates the statistics over the four most recent intervals. The average response time for a component is

calculated as the slowest average response time over all component instances in the instance container.

<24> [Section 3.2.5.1.1:](#) On Windows, the Name property is the ProgId of the component (for more information, see [\[MSDN-COM\]](#)).

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