

**Digital Video Broadcasting (DVB);
Guidelines for the implementation of
DVB-IPTV Phase 1 specifications;
Part 3: Error Recovery;
Sub-part 1: Overview of DVB-IPTV Error Recovery**



Reference

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Foreword

This Technical Specification (TS) has been produced by Joint Technical Committee (JTC) Broadcast of the European Broadcasting Union (EBU), Comité Européen de Normalisation ELECTrotechnique (CENELEC) and the European Telecommunications Standards Institute (ETSI).

Please note that the present document is a revision to TR 102 542 [i.1], and has been converted to a TS because the language used in the document is akin to that of a TS.

NOTE: The EBU/ETSI JTC Broadcast was established in 1990 to co-ordinate the drafting of standards in the specific field of broadcasting and related fields. Since 1995 the JTC Broadcast became a tripartite body by including in the Memorandum of Understanding also CENELEC, which is responsible for the standardization of radio and television receivers. The EBU is a professional association of broadcasting organizations whose work includes the co-ordination of its members' activities in the technical, legal, programme-making and programme-exchange domains. The EBU has active members in about 60 countries in the European broadcasting area; its headquarters is in Geneva.

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The Digital Video Broadcasting Project (DVB) is an industry-led consortium of broadcasters, manufacturers, network operators, software developers, regulatory bodies, content owners and others committed to designing global standards for the delivery of digital television and data services. DVB fosters market driven solutions that meet the needs and economic circumstances of broadcast industry stakeholders and consumers. DVB standards cover all aspects of digital television from transmission through interfacing, conditional access and interactivity for digital video, audio and data. The consortium came together in 1993 to provide global standardisation, interoperability and future proof specifications.

The present document is part 3, sub-part 1 of a multi-part deliverable full details of the entire series can be found in part 1, TS 102 542-1 [i.2].

1 Scope

The present document is designed as a companion document to help implement the DVB-IPTV Phase 1 version 4: Transport of MPEG2-TS Based DVB Services over IP Based Networks [1], which is referred to as the Handbook.

Part 3 of this multi-part deliverable deals with Error recovery technologies. The present document provides a presentation of error recovery technologies within DVB-IPTV, and some elements of comparison between them.

2 References

References are either specific (identified by date of publication and/or edition number or version number) or non-specific.

- For a specific reference, subsequent revisions do not apply.
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NOTE: While any hyperlinks included in this clause were valid at the time of publication ETSI cannot guarantee their long term validity.

2.1 Normative references

The following referenced documents are indispensable for the application of the present document. For dated references, only the edition cited applies. For non-specific references, the latest edition of the referenced document (including any amendments) applies.

- [1] ETSI TS 102 034 (V1.4.1): "Digital Video Broadcasting (DVB); Transport of MPEG-2 TS Based DVB Services over IP Based Networks".

2.2 Informative references

The following referenced documents are not essential to the use of the present document but they assist the user with regard to a particular subject area. For non-specific references, the latest version of the referenced document (including any amendments) applies.

- [i.1] ETSI TR 102 542: "Digital Video Broadcasting (DVB); Guidelines for DVB IP Phase 1 Handbook".
- [i.2] ETSI TS 102 542-1: "Digital Video Broadcasting (DVB); Guidelines for the implementation of DVB-IPTV Phase 1 specifications; Part 1: Core IPTV Functions".

3 Abbreviations

For the purposes of the present document, the following abbreviations apply:

AL-FEC	Application Layer - Forward Error Correction
CoD	Content on Demand
DVB	Digital Video Broadcasting
HNED	Home Network End Device
IP	Internet Protocol
IPTV	IP TeleVision
LMB	Live Media Broadcast
RET	RETransmission

4 Packet loss recovery in DVB-IPTV

The DVB-IPTV Handbook [1] defines two solutions for real-time services (LMB and CoD) error recovery. Here is a very brief presentation:

- Annex E specifies the Application Layer Forward Error Correction (AL-FEC) technology. The AL-FEC is based on parity packets sent along with the content packets. Those parity packets allow the receiver to rebuild missing packets from the content flow.
- Annex F specifies the Retransmission (RET) technology. The RET is based on the interaction between the receiver and a server. When detecting a missing packet, the receiver request the server to send again that packet.

5 Discussion on pros/cons of AL-FEC and RET

DVB-IPTV has defined those two solutions for error recovery: AL-FEC and RET. The two solutions are significantly different in many aspects and it is not possible to say that one solution is better than the other. Furthermore, the two solutions can also be combined, but again it is not possible to say that this results in a better solution compared to any single solution standalone, as there are many factors at stake.

In this clause the two solutions are compared on a few aspects, without leading to an overall conclusion, except for the fact that for each particular scenario, the IPTV service provider shall carefully assess his needs and evaluate these against the trade-offs that are provided by either AL-FEC or RET or a combination of both.

5.1 Network Aspect

A key characteristics of the DVB RET service is that a DVB RET server functionality is required in the network. For CoD service, this RET server function may be integrated with the CoD streaming server function. For the LMB service, a single element (the head-end) streams content over a multicast distribution to many HNEDs (possibly hundreds of thousands) and there may be multiple DVB LMB RET servers provisioned in the network. A DVB LMB RET server will basically cache for a limited time frame LMB service IP packets making them available for retransmission when HNEDs detect and report packet loss. The amount of LMB RET servers required in the network for packet loss recovery of LMB services, will be dependent on the number of HNEDs provisioned with a RET client, network topology considerations and network packet loss characteristics. The DVB LMB RET server basically interacts in unicast mode with DVB RET clients, but the RET server may also interact in multicast mode with RET clients.

With AL-FEC packet loss protection, the streaming source transmits parity packets along the CoD/LMB service stream packets by, anticipating possible packet loss. When there is packet loss, the extra parity packets allow an HNED to restore the original stream. This solution stems from the broadcast world and there is no two-way interaction between the HNEDs and the Streaming Source (Head-End or CoD streamer), nor the need for additional servers in the network.

5.2 Bandwidth Aspect

With RET the average bandwidth overhead required on the access link (between the home network or HNED and the access node) represents approximately the observed packet loss ratio. The possible peak RET bandwidth overhead (e.g. when several consecutive packets are lost) will be similar as the fixed overhead required by AL-FEC when the two solutions have the same packet loss protection capability (amount of packet losses that can be recovered in a specific time frame). However, services that are treated/offered with lower priority/QoS compared to the priority/QoS of an CoD/LMB service that is enabled with RET packet loss protection, can make use of this peak RET bandwidth budget that is in most cases not consumed by RET. This is in contrast to AL-FEC, where the AL-FEC bandwidth overhead is fixed and constant.

The AL-FEC bandwidth overhead budget in the aggregation and core network segment for LMB services only needs to scale with the number of LMB services, whereas for RET, the bandwidth budget that must be provisioned must take into account the amount of HNEDs serviced with RET. A particular challenge for LMB RET service is also to be able to withstand or avoid retransmission request storms when there is LMB service packet loss on a shared network link (e.g. in the core network) impacting many HNEDs simultaneously. The DVB RET protocol for LMB services has several built-in features that allow to handle this kind of events, e.g. by means of multicast retransmission and/or pro-active multicast signalling of packet loss (optionally) combined with having the RET client respecting a retransmission request waiting time upon packet loss detection.

5.3 Combination of AL-FEC and RET

AL-FEC may be combined with RET in such a way that video streams may have default AL-FEC protection, but additionally there is also the possibility to make use of a RET service. This solution is referred to as hybrid AL-FEC/RET. With the hybrid AL-FEC/RET solution the operator chooses to use a "light version" AL-FEC protection, which may not be able to correct all packet losses. Those packet losses that are not correctable by the AL-FEC result in RET requests and retransmissions.

The advantage compared to a AL-FEC only system, is the lower fixed bandwidth overhead on the access links, but there is the need to still provision RET server functionality in the network or at the CoD streamer. Furthermore there is possibly a higher end-to-end delay.

The advantage compared to a RET only system is that fewer RET server function instantiations are needed (LMB services) and/or the RET server instantiation can be dimensioned smaller. This is though at the cost of higher average bandwidth overhead on the individual links, the need for an AL-FEC decoder in the STB, and a possible higher end-to-end delay because of the fact that the protection periods for RET and AL-FEC are cumulative.

NOTE: The end-to-end delay defined here is the time elapsed between the moment when the video services content is streamed into the network and the moment this content is displayed by the HNED. The capturing and encoding time is not taken into account since it is not relevant in this context.

History

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